

Joshua Bryson

Visual Effects Artist

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www.brysondigital.com

I am an outgoing and reliable worker who gets along with others, can work efficiently in both team and individual work environments. I graduated from The Art Institute of Phoenix with a B.A. in Visual Effects and Motion Graphics in March 2007 and I am looking for a position that will effectively utilize my artistic and technical skills.

School

Bachelor of Arts: Visual Effects and Motion Graphics
The Art Institute of Phoenix
March 2007

Work Experience

Illusion Arts

November 2008 – Present

Junior Compositor: Main Duties include Rotoscoping, Paint Fix and Tracking 2D/3D.

Pacific Title and Art Studio

September 2008 – November 2008

Dustbuster: Digitally painted out random defective pixels (usually resulting from dust in the film gate of the camera or scanner) to prepare shots for Compositing and Color Correction.

R&D T.V. (Internship)

November 2007 – January 2008

Jereye Animation (Sci-Fi Channel/NBC Universal)

Compositing/VFX: Compositing, rotoscoping and particles for R&D T.V. end credit logos that air at the end of "Battlestar Galactica".

Software Used: After Effects and Photoshop

Skills and Abilities

Compositing and VFX After Effects and Combustion Monet, Mokey, Motor Silhouette	2D Skills Photoshop Illustrator
3D Skills 3ds Max Maya Vue	Computer Skills Windows, OS X and Linux

References

Syd Dutton Mattepainter Employer at Illusion Arts Syd.dutton@gmail.com	Greg Cheng Digital Artist Co-Worker at Pacific Title and Art studio 469.261.7900	Fumi Mashimo Compositor Co-Worker at Illusion Arts 213.309.2649
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